Old Dominion Region Tournament

12 GIRLS 1/24/2026

RVC BYRDHILL
2921 BYRDHILL RD, HENRICO, VA 23228

Pool A Miles Court # TBD TD CYNTHIA ORENDAY

Team#		Team	Team Code	Won	Lost	Finish
1	53	NNKVB 12-1	G12NNKVB1OD			
2	87	LAKE COUNTRY STORM 11U	G11LAKE1OD			
3	104	ACTSPORTS 12U SCHINDLER/CAMI	G12ACTSP1OD			

Pool B Miles Court # TBD

Team#		Team	Team Code	Won	Lost	Finish
1	59	540 VB 12 WHITE	G12540VA3OD			
2	87	LAKE CONTRY STORM 12U	G12LAKEC1OD			
3	108	ECVC 12 PINK	G12ECVOL2OD			

Pool C Miles Court # TBD

Team#		Team	Team Code	Won	Lost	Finish
1	59	540 VB 12 NAVY	G12540VA2OD			
2	100	ELEVATE VA 12-1	G12ELEVT1OD			
3	108	ECVC 12 WHITE	G12ECVOL3OD			

Time	Playing Teams	Works
9:00 am	Team 1 versus Team 2	Team 3
10:00 am	Team 2 versus Team 3	Team 1
ASAP	Team 1 versus Team 3	Team 2
	30 Minute Lunch Break	

SCORES

Pool A			Pool B			Pool C		
Set 1	Set 2	Set 3	Set 1	Set 2	Set 3	Set 1	Set 2	Set 3

Pool AA

Court #			Team	Team Code	Won	Lost	Finish
	1		1st Pool A				
	2		1st Pool B				
	3		1st Pool C				

Pool BB

Court #			Team	Team Code	Won	Lost	Finish
	1		2nd Pool C				
	2		2nd Pool B				
	3		2nd Pool A				

Pool CC

Court #			Team	Team Code	Won	Lost	Finish
	1		3rd Pool A				
	2		3rd Pool B				
	3		3rd Pool C				

Time	Playing Teams	Works
12:30 pm	Team 1 versus Team 2	Team 3
ASAP	Team 2 versus Team 3	Team 1
ASAP	Team 1 versus Team 3	Team 2

SCORES

Pool AA			Pool BB			Pool CC		
Set 1	Set 2	Set 3	Set 1	Set 2	Set 3	Set 1	Set 2	Set 3

Tournament Format-First Round

All matches are 2 out of 3 sets to 25. The first two matches of each pool shall start according to the schedule. After that, each match shall begin ten minutes following the previous match. TEAMS WILL NOT SWITCH SIDES.

Service Tossing Error

For Old Dominion Region sanctioned competition in the 14-and-younger age divisions, one service tossing error per service attempt will be allowed. If the server tosses or releases the ball, and the ball lands without touching the player, it is considered a service tossing error

Warm - Ups

Warm-ups for all matches shall be two minutes of shared ball handling, followed by four minutes of solo court time for the serving team, followed by four minutes of solo court time for the receiving team. (2-4-4). There will be no shared hitting.

NOTE: The ten minute interval between matches (2-4-4) starts when the R1 from the previous match blows the last whistle of the match and gives the end of match signal. Work teams are responsible for starting the next match on time not later than 10 minutes after the last whistle of the previous match. If a delay occurs and the captains' meeting ends past the allotted two minutes, the serving team's four minutes begins immediately.

Tie Breaking Procedures

Ties for first OR second place

Two way ties will be settled using the following criteria:

1. Head to head competition between the tied teams.
2. If still tied, point differential between the tied teams.
3. If still tied, coin flip.

Three way ties will be settled using the following criteria:

Teams will be ranked according to the point differential between the tied teams.

Work Teams for Pool Play

A team's work assignment must be taken seriously. Each work team shall provide one certified First Referee, one certified Second Referee, one certified Scorer, two certified Line Judges, a Libero Tracker to control the Libero, and a Scoreboard operator to operate a visual scoring device. A team's coach must be present courtside at all times during a team's work assignment. That coach should be stationed at the scorer's table or behind the first referee. The work team coach is requested to check the scoresheet for errors and any missing or incomplete information.

Missed Officiating Duties

A team's failure to have a complete officiating crew (including the coach) available, on time, for a match officiating assignment could result in the team having to forfeit the first set of its next match. For every minute an officiating team is late to fulfill its work assignment, one point shall be awarded to that team's next opponent for the first set of the next match - up to a maximum of 25 points. No more than 25 points shall be awarded to the team's next opponent even if the team designated to officiate misses the entire match. **The clock begins to run four minutes prior to the scheduled or adjusted match start time.**