Old Dominion Region Tournament

13 GIRLS 1/24/2026

RVC BYRDHILL

2921 BYRDHILL RD, HENRICO, VA 23228

Pool A Miles Court # TBD **TD** CYNTHIA ORENDAY

Team #		Team	Team Code	Won	Lost	Finish
1	59	540 VB 13 WHITE	G13540VA3OD			
2	67	CAVC 13 CLUB WHITE	G13CAVCX2OD			
3	100	ELEVATE VA 13-1	G13ELEVT1OD			
4	108	ECVC 13 WHITE	G13ECVOL3OD			

Pool B Miles Court # TBD

Team #		Team	Team Code	Won	Lost	Finish
1	67	CAVC 13 CLUB BLACK	G13CAVCX1OD			
2	84	VA WAVE 13 RIPTIDE	G13VAWAV2OD			
3	104	ACTSPORTS 13U DIMEO/AMMERMAN	G13ACTSP1OD			
4	133	GO VOLLEY 12 BLACK	G12GOVOL1CH			

Semi Finals

Ct #	Team		Team	Works	SCORES Set 1	Set 2	Set 3
	1st Pool A	vs	2nd Pool B	See playoff section below			
	1st Pool B	vs	2nd Pool A	See playoff section below			

Final

Ct #	Team		Team	Works	SCORES Set 1	Set 2	Set 3
		vs		Closest semi-final loser			

Time	Playing Teams	Works	Pool A Set 1	Set 2	Set 3		Pool B Set 1	Set 2	Set 3
9:00 am	Team 1 versus Team 2	Team 3				S			
10:00 am	Team 3 versus Team 4	Team 2				C			
ASAP	Team 2 versus Team 4	Team 1				O			
ASAP	Team 1 versus Team 3	Team 4				R			
ASAP	Team 2 versus Team 3	Team 1				E			
ASAP	Team 1 versus Team 4	Team 2				S			

Tournament Format

All 4 team pool matches are 2 out of 3 to 25. There will NOT be a coin toss for the third set. Teams will NOT SWITCH sides. The first two matches of each pool shall start according to the schedule. After that, each match shall begin ten minutes following the previous match. TEAMS WILL NOT SWITCH SIDES.

Service Tossing Error

For Old Dominion Region sanctioned competition for 14-and-younger age divisions, one service tossing error per service attempt will be allowed. If the server tosses or releases the ball, and the ball lands without touching the player, it is considered a service tossing error and a reserve will be awarded.

Warm - Ups

Warm-ups for all matches shall be two minutes of shared ball handling, followed by four minutes of solo court time for the serving team, followed by four minutes of solo court time for the receiving team. (2-4-4). There will be no shared hitting.

NOTE: The ten minute interval between matches (2-4-4) starts when the R1 from the previous match blows the last whistle of the match and gives the end of match signal. Work teams are responsible for starting the next match on time not later than 10 minutes after the last whistle of the previous match. If a delay occurs and the captains' meeting ends past the allotted two minutes, the serving team's four minutes begins immediately.

Playoffs

The top two teams in each pool will advance to playoffs against the other pool. Playoff matches are 2 out of 3 sets to 25. If a third set is required, it will be a 15-point set. No set has a point cap.

The losing team of the final round robin set preceding playoffs shall be the work team for the first round of playoffs. If the losing team qualifies to participate in the first round of playoffs, the winner of the last round robin set shall be the work team for the first round of playoffs. If both teams qualify to participate in the first round of playoffs, the work team for the last round robin match shall be the work team for the first round of playoffs. If a tie breaking set needs to be played to determine which team advances the work team will be the loser of the tie breaking set.

The losing team for each round of playoffs shall be responsible for providing the work team for the next round of playoffs. If an excess of teams are subject to this responsibility, the teams shall be released from work-team assignments on the basis of greatest distance to travel. If the excess of teams are from the same area, then the last team playing shall be the work team.

Playoff work-team assignments shall not be changed unless the host team volunteers to provide qualified work team personnel. Teams responsible for work teams shall not be released from assigned matches unless they are specifically advised of their release by the Tournament Director.

Tie Breaking Procedures

Ties for first place

Two way ties will be settled using the following criteria:

1. Head to head competition between the tied teams.
2. If still tied, point differential between the tied teams.
3. If still tied, coin flip.

Three way ties will be settled using the following criteria:

Teams will be seeded according to the point differential between the tied teams. The number one seeded team will be declared the pool winner and work a single tie breaker set to 15 points between the other two tied teams. The tie breaker set winner will be declared the pool runner up. The loser of the tie breaker set will work the first round of playoffs, if applicable.

Ties for second place

Two way ties will be settled using the following criteria:

1. Head to head competition between the tied teams.
2. If still tied, point differential between the tied teams.
3. If still tied, a single tie breaker set to 15 points. The pool winner shall work the tie breaker set. The loser of the tie breaker set shall work the first round of playoffs, if applicable.

Three way ties will be settled using the following criteria:

Teams will be seeded according to the point differential between the tied teams. The number one seeded team will work a single tie breaker set to 15 points between the other two tied teams. The winner of the first tie breaker set shall play the number one seeded team with the losing team of the first tie breaker set working. The winner of the second tie breaker set shall be declared second place in the pool. The losing team from the second tie breaker set shall work the first round of playoffs, if applicable.

Work Teams for Pool Play

A team's work assignment must be taken seriously. Each work team shall provide one certified First Referee, one certified Second Referee, one certified Scorer, two certified Line Judges, a Libero Tracker to control the Libero, and a Scoreboard operator to operate a visual scoring device. A team's coach must be present courtside at all times during a team's work assignment. That coach should be stationed at the scorer's table or behind the first referee. The work team coach is requested to check the scoresheet for errors and any missing or incomplete information.

Missed Officiating Duties

A team's failure to have a complete officiating crew (including the coach) available, on time, for a match officiating assignment could result in the team having to forfeit the first set of its next match. For every minute an officiating team is late to fulfill its work assignment, one point shall be awarded to that team's next opponent for the first set of the next match - up to a maximum of 25 points. No more than 25 points shall be awarded to the team's next opponent even if the team designated to officiate misses the entire match. **The clock begins to run four minutes prior to the scheduled or adjusted match start time.**